





**COMMON AREAS**

Voluntary Standards / MRSL / regulatory frameworks

Public Procurement

Due diligence / Corporate Social Responsibility

Lifecycle assessment

Circular economy – Resource Efficiency

Academic curriculum

Cross sectoral approaches: e-toys, textiles toys

Multistakeholder coalition

Consumer

Value chain approach

Alternatives

Avoiding regrettable  
substitutions  
INNOVATION



ELECTRONICS

Design / Technical specifications

Exposure: workers

Environmental Impact

e-waste an underpinning issue

Consumers role – specially mentioned



**BUILDING**

Building passport

Legacy / Demolition

Sustainable Cities

Investment

Focus on sub-sector (carpets, roofs, paints)

A large green triangle with a slight gradient, pointing upwards. Inside the triangle, the word "TOYS" is centered at the top. Below it, the text "Awareness / consumers" is centered. Further down, "Enforcement" is centered. At the bottom, "Retailers" is centered.

TOYS

Awareness / consumers

Enforcement

Retailers